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| Meeting date: 31/01/2018 | Room: A2.14 | Time: 11am-12am |

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| Discussed topics: |
| Went over what was done over xmas.  Went over what needs to be done by the next pitch next week. |

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| Connor tasks: | Hours |
| Program transitions between scenes  (Main Menu -> Overworld, Level -> Overworld) | 1 |
| Program transitions between levels  (Overworld -> level) | 3 |
| Put together the scene for the overworld | 3 |
| Sort out main game UI | 2 |
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| Caitlin tasks: | Hours |
| Finalize Overworld | 3h |
| Finalize UI art work | 3h |
| Redesign Character | 3h |
| Make a sprite sheet for Stardust. | 30m |
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| Jamie tasks | Hours |
| Finalize Overworld | 3h |
| Finalize UI art work | 3h |
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| Jordan tasks: |  |
| Finalise currency | 3h |
| Design UI Template | 3h |
| Make Levels | 4h |
| Playtesting | 3h |